

KENTON SCHOOL LEARNING JOURNEY - Ceramics



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 10	<p>Project 1: Food</p> <p>Introduction of Project.</p> <p>Clay process: From ground to kiln to table</p> <p>Art history - Influential ceramic artists</p> <p>Key ceramic vocabulary</p> <p>Names of ceramic tools and their purpose</p>	<p>Project 1: Food</p> <p>The meaning of 2D designs, the differences between 2D and 3D design</p> <p>The meaning of art techniques: Printing – poly and lino</p> <p>The meaning of art techniques: sgraffito</p> <p>The meaning of casting and slip casting</p> <p>The meaning of experimentation and refinement</p> <p>Annotation is used to show understanding of process and technique</p>	<p>Project 1: Food</p> <p>Using artist work to influence design ideas</p> <p>The meaning of coiling, coil pot and coiled bowl</p> <p>The meaning of decorative design</p> <p>The tools which will create a decorative design</p> <p>The meaning of under glazing</p>	<p>Project 1: Food</p> <p>Using artist work and primary source materials (own photographs) to influence design ideas</p> <p>The meaning of primary source materials</p> <p>The meaning of slab building</p> <p>The meaning of decorating using oxide-side wash transfer</p>	<p>Project 2: Heroes and Villains</p> <p>Revisit and reinforce practise of: Art history – Influential artists</p> <p>Key formal element vocabulary</p> <p>Key ceramic terms used – tile, pinch pot, slab pot, coil pot, leather hard, slip casting, slip and score, kiln, bisque firing, glaze</p>	<p>Project 2: Heroes and Villains</p> <p>Using artist work and primary source materials (own photographs) to influence design ideas</p> <p>The meaning of primary source materials</p> <p>The meaning of slab building</p> <p>Planning for PPEs</p>

KENTON SCHOOL LEARNING JOURNEY - Ceramics



<p>Year 11</p>	<p>Project 2: Heroes and Villains</p> <p>Reviewing year 10 knowledge: Clay process: From ground to kiln to table Art history - Influential ceramic artists Key ceramic vocabulary Names of ceramic tools and their purpose</p>	<p>Project 2: Heroes and Villains</p> <p>Development of final personal response/s, PPE and final presentation of outcomes.</p> <p>Deadline 30th Nov</p>	<p>Component 2: Exam Project</p> <p>Review AOs</p> <p>Initial Research Artist 1 research and experimentation</p> <p>Artist 2 research and development PPE</p>	<p>Component 2: Exam Project</p> <p>Development, Exam prep.</p> <p>Final exam</p>	<p>Marking Coursework & Exam units.</p> <p>Final presentation lessons and evaluations.</p>	
<p>Year 12</p>	<p>Project 0: Skills Project TBC</p>	<p>Project 0: Skills Project TBC</p>	<p>Project 0: Skills Project TBC</p>	<p>The Personal Investigation</p> <p>Idea generation, mind mapping, context research</p> <p>Essay Launch</p>	<p>The Personal Investigation</p> <p>In depth research of relevant artist/s Personal development (including photographs)</p>	<p>The Personal Investigation</p> <p>Further in-depth research and personal responses. Experimentation and development. PPE</p>
<p>Year 13</p>	<p>The Personal Investigation</p> <p>Personal development and initial outcomes Essay draft1</p>	<p>The Personal Investigation</p> <p>Development, Essay draft 2 final ideas planning, PPE and final presentation of outcomes</p>	<p>The Personal Investigation</p> <p>Final draft of essay Exam Project Artist and context research</p>	<p>Exam Project</p> <p>Experimentation and further Research. Personal photographs.</p>	<p>Exam Project</p> <p>Development, Exam prep, exam</p>	