

Year 7 Art Learning Journey

HT1	HT2	HT3
<p>Poppies / What is a drawing?</p> <p>Artists make marks, drawing our attention</p> <p>Observational drawing O'Keeffe Poppies O'Keeffe research Continuous line drawings Wire poppies sculptures</p>	<p>Colour & Comics</p> <p>Art Communicates in every sense</p> <p>Colour theory Use of primaries for heroes and secondaries for villains in Silver Age US comics. Tertiary colours and harmonies</p>	<p>Colour & Character design</p> <p>Clay Monster</p> <p>Design ideas Development Application of colour theory Making a thumb pot clay monster</p>
HT4	HT5	HT6
<p>Colour & Pattern</p> <p>Artists play with ideas, materials and failures</p> <p>Yellana James research Development of original works inspired by nature Dry monoprints</p>	<p>Origami & Kusama</p> <p>Art has its own vocabulary Shaped across Time and Space</p> <p>Yayoi Kusama Project with resists and origami Bridget Riley Comparison</p>	<p>Klimt & Chatmon</p> <p>Art makes people powerful</p> <p>Klimt x Chatmon comparison</p>

Year 8 Art Learning Journey

HT1	HT2	HT3
<p>Abstract Art: Mark Marking and Exploration</p> <p>Artist play with ideas, materials and failures Kandinsky drawing</p> <p>Students to develop skills in creativity through a range of drawing challenges and sculpture.</p>	<p>Abstract Art: Colour and Pattern</p> <p>Using mixed media in Art.</p> <p>Research and respond to abstract and mixed media artists, Sonia Delaunay & Jessica Grady</p>	<p>Abstract Art: Finished piece</p> <p>Design process</p> <p>Students choose 3 techniques and a colour palette to create a large-scale abstract artwork inspired by Delaunay, Kandinsky and others</p>
HT4	HT5	HT6
<p>Local Culture: Observational Drawing skills</p> <p>Jim Edwards collage and postcode typography</p>	<p>Architecture</p> <p>Choose from a selection of artists and research / respond / experiment</p> <ul style="list-style-type: none"> >Ian Murphy >Ian McQue >Chetan Kumar >Kathy Fahey >Hayao Miyazaki 	<p>Architecture & Illustration</p> <p>Choose from a selection of artists and research / respond / experiment</p> <p>Students to develop and refine responses into a final piece.</p>

Year 9 Art Learning Journey

HT1	HT2	HT3
<p>Textiles / Photo</p> <p>Theme: Identity Maurizio Anzeri – Hand stitching Rankin – Trap & bond</p>	<p>Textiles / Photo</p> <p>Theme: Identity Greg Sand – Weaving Brno Del Zou – Photomontage</p>	<p>Graphics/3D</p> <p>Theme: Turning 2D into 3D KAWS Standee design Research and illustration techniques</p>
HT4	HT5	HT6
<p>Graphics/3D</p> <p>Theme: Turning 2D into 3D KAWS Standee design Construction of 3D outcomes</p>	<p>Art & Design</p> <p>Theme: Contemporary Art / Messages Modern and contemporary Art, street art in a fine art context Shepard Fairey / Keith Haring</p>	<p>Art & Design</p> <p>Theme: Contemporary Art / Messages Conceptual art, contemporary art, censorship, colonialism Ai Weiwei Kara Walker</p>

Year 10 Art Learning Journey

HT1	HT2	HT3
<p>Project 1: Food Introduction of Project. Initial tonal drawing Burton Morris research and analysis Burton Morris Relief Sarah Graham Research and analysis Sweet Photography and photoshop</p>	<p>Project 1: Food Coloured pencil can. Acrylic Painting Print Making Workshops linked to food -Press Print -Lino Etching Screen Printing</p>	<p>Project 2: -Messages -Places & Spaces -Distorted Portraits Initial research and studies. Research Artist 1 (Ian Murphy, Shepard Fairey, Andy Butler) Develop a Response to artist</p>
HT4	HT5	HT6
<p>Project 2: Second Artist (choose from list of 4 from each theme) Experimentation with materials (linking to artist 2)</p>	<p>Project 2: Personal Development linked to both artists. Create response outside of sketchbook. Own Artist Research</p>	<p>Project 2: Own Artist Research (Select from full list of artists linking to their theme) Development of personal idea.</p>

Year 11 Art Learning Journey

HT1	HT2	HT3
<p>Project 2:</p> <p>Research Chosen Artist. Experimentation and personal development linking to artist.</p>	<p>Project 2:</p> <p>Development, PPE and final presentation of outcomes Deadline end of November PPE</p>	<p>Component 2: Exam Project</p> <p>Review Assessment Objectives Initial Research Artist 1 research and experimentation Artist 2 research and development PPE</p>
HT4	HT5	HT6
<p>Component 2: Exam Project</p> <p>Development, Exam prep. Final exam</p>	<p>Component 2: Exam Project</p> <p>Marking Coursework & Exam units. Final presentation lessons and evaluations.</p>	

Year 12 Art Learning Journey

HT1	HT2	HT3
<p>Project 0: Skills Building Project</p> <p>Introduction of higher end skills Refined drawing, lino, acrylic painting, Ceramics.</p>	<p>Project 0: Skills Building Project</p> <p>Refined drawing, etching, gelli plates, Ceramics.</p>	<p>The Personal Investigation</p> <p>Idea generation, mind mapping, artist research</p> <p>Essay Launch</p>
HT4	HT5	HT6
<p>The Personal Investigation</p> <p>Concept one, research and shoots Individual target setting</p>	<p>The Personal Investigation</p> <p>Concept two, research & shoots, Individual target setting</p>	<p>The Personal Investigation</p> <p>Concept two, development & shoots, PPE</p>

Year 13 Art Learning Journey

HT1	HT2	HT3
<p>The Personal Investigation</p> <p>Essay draft1</p> <p>Concept three, research and shoots</p> <p>Essay draft1</p>	<p>The Personal Investigation</p> <p>Development, Essay draft 2</p> <p>final ideas planning,</p> <p>PPE and final presentation of outcomes</p>	<p>Exam Project</p> <p>Artist and context research</p> <p>Artist research and shoot</p>
HT4	HT5	HT6
<p>Exam Project</p> <p>Experimentation and further</p> <p>Research. Personal experimentation and</p> <p>recording</p>	<p>Exam Project</p> <p>Development, Exam prep</p> <p>Final exam</p>	

Year 10 Photography Learning Journey

HT1	HT2	HT3
<p>Project 1: Creative Portraits</p> <p>Steinberg & Morath research and shoot Definition of photography, portrait, viewfinder, contact sheet, curves, narrative</p> <p>Research Lower Order Bloom's Q A shoot consists of 30+ photos. Contact sheets, B&W, curves in Photoshop</p>	<p>Project 1: Creative Portraits</p> <p>Adde Adesokan research and shoot</p> <p>Definition of Triptych, street photography, photomontage. Orientation.</p> <p>Research middle order Bloom's Qs. Layers, gradient maps in Photoshop Extension Choice of artist: John Clang, Wes Naman, Henrietta Harris. Individual development</p>	<p>Project 2: Creative Landscapes</p> <p>David Hockney research and shoot</p> <p>Definition of photomontage. Joiner, Landscape.</p> <p>Research middle order Bloom's Qs. Photomontages and revisit B&W, Gradient maps, Cross-Process</p>
HT4	HT5	HT6
<p>Project 2: Creative Landscapes</p> <p>Marilyn Henrion research and shoot</p> <p>Definition of mixed media, juxtaposition, collage. Photomontages, advanced Gradient maps, layers, selections</p>	<p>Project 2: Creative Landscapes</p> <p>Liz Orton research and shoot</p> <p>Definition of panorama, symmetry, asymmetry. Research middle and higher order Bloom's Qs to compare and make judgements.</p>	<p>Project 2: Creative Landscapes</p> <p>Hockney / Henrion / Orton Development</p> <p>Individual, meaningful outcomes make for higher marks Panoramas and polar coordinates in Photoshop. Short animations and GIFs Planning for PPEs</p>

Year 11 Photography Learning Journey

HT1	HT2	HT3
<p>Project 2: Creative Landscapes</p> <p>Development shoots and edits</p> <p>Development of final pieces inspired by own choice of photographer(s)</p> <p>Aperture controls the Depth of Field.</p> <p>Shutter speed controls how long the shutter is open.</p> <p>Liquify, textures, blending modes, vignettes in Photoshop</p> <p>Collage and mixed media as required for individual projects</p>	<p>Project 2: Creative Landscapes</p> <p>Development, PPE and final presentation of outcomes</p> <p>Deadline end of November</p> <p>PPE</p>	<p>Component 2: Exam Project</p> <p>Review Assessment Objectives</p> <p>Initial Research</p> <p>Artist 1</p> <p>research and experimentation</p> <p>Artist 2</p> <p>research and development</p> <p>PPE</p>
HT4	HT5	HT6
<p>Component 2: Exam Project</p> <p>Development, Exam prep.</p> <p>Final exam</p>	<p>Component 2: Exam Project</p> <p>Marking Coursework & Exam units.</p> <p>Final presentation lessons and evaluations.</p>	

Year 12 Photography Learning Journey

HT1	HT2	HT3
<p>Project 0: Skills Building Project</p> <p>Manual settings</p> <p>Lecture Series</p>	<p>Project 0: Skills Building Project</p> <p>35mm, alternative processes, studio photography</p> <p>Lecture Series</p>	<p>The Personal Investigation</p> <p>Idea generation, mind mapping, artist research</p> <p>Essay Launch</p>
HT4	HT5	HT6
<p>The Personal Investigation</p> <p>Photographer / concept one, research and shoots</p> <p>Individual target setting</p>	<p>The Personal Investigation</p> <p>Photographer / concept two, research & shoots,</p> <p>Individual target setting</p>	<p>The Personal Investigation</p> <p>Photographer / concept two, development & shoots, PPE</p>

Year 13 Photography Learning Journey

HT1	HT2	HT3
<p>The Personal Investigation</p> <p>Essay draft1</p> <p>Photographer / concept three, research and shoots</p> <p>Essay draft1</p>	<p>The Personal Investigation</p> <p>Development, Essay draft 2</p> <p>final ideas planning, PPE and final presentation of outcomes</p>	<p>Exam Project</p> <p>Artist and context research</p> <p>Photographer research and shoot</p>
HT4	HT5	HT6
<p>Exam Project</p> <p>Experimentation and further Research. Personal photographs. Individual edits</p>	<p>Exam Project</p> <p>Development, Exam prep</p> <p>Final exam</p>	

Year 10 Textiles Learning Journey

HT1	HT2	HT3
<p>Project 1: Sewing machine skills- Mark making</p> <p>Sewing machine skills project Learning to use, fix and develop skills on the sewing machine. Developing skills in garment construction.</p> <p>Mark making experimentation Sewing machine skills Free machine stitch ,Tie dye, Batik, Applique, , Reverse Applique, Quilting. Garment construction, presenting and annotating work.</p>	<p>Project 1: Sewing machine skills- Mark making</p> <p>Sewing machine skills project Developing skills in garment construction through the making of a corset.</p>	<p>Project 1: Sewing machine skills- Mark making</p> <p>Sewing machine skills project Developing skills in garment construction through the making of a corset.</p> <p>Project 2: Natural forms project Personal project Developing a personalised project. Mood boards, artist research</p>
HT4	HT5	HT6
<p>Project 2: Natural forms project Personal project Developing a personalised project. Butterfly effect printing, Photoshop development, hand stitch, contextual research with the Rorschach test, silhouette development with PiXlr, Tie Dye, marbling, Mono print, silk painting, Origami research and origami dresses.</p>	<p>Project 2: Natural forms project Developing a personalised project.</p>	<p>Project 2: Natural forms project Developing a personalised project.</p>

Year 11 Textiles Learning Journey

HT1	HT2	HT3
<p>Project 2: Natural forms project</p> <p>Developing a personalised project.</p>	<p>Project 2: Natural forms project</p> <p>Development, PPE and final presentation of outcomes</p> <p>Deadline end of November PPE</p>	<p>Component 2: Exam Project</p> <p>Review Assessment Objectives Initial Research Artist 1 research and experimentation Artist 2 research and development PPE</p>
HT4	HT5	HT6
<p>Component 2: Exam Project</p> <p>Development, Exam prep.</p> <p>Final exam</p>	<p>Component 2: Exam Project</p> <p>Marking Coursework & Exam units.</p> <p>Final presentation lessons and evaluations.</p>	

Year 12 Textiles Learning Journey

HT1	HT2	HT3
<p>Project 0: Skills Building Project</p> <p>The Personal Investigation This begins in the final week to allow students to think about it over the half term break.</p>	<p>The Personal Investigation</p> <p>Idea generation, mind mapping, artist research</p> <p>Essay Launch</p>	<p>The Personal Investigation</p> <p>Idea generation, mind mapping, artist research</p> <p>Essay Launch</p>
HT4	HT5	HT6
<p>The Personal Investigation</p> <p>Concept one, research and shoots Individual target setting</p>	<p>The Personal Investigation</p> <p>Concept two, research & shoots, Individual target setting</p>	<p>The Personal Investigation</p> <p>Concept two, development & shoots, PPE</p>

Year 13 Textiles Learning Journey

HT1	HT2	HT3
<p>The Personal Investigation</p> <p>Essay draft1</p> <p>Concept three, research and shoots</p> <p>Essay draft1</p>	<p>The Personal Investigation</p> <p>Development, Essay draft 2</p> <p>final ideas planning,</p> <p>PPE and final presentation of outcomes</p>	<p>Exam Project</p> <p>Artist and context research</p> <p>Artist research and shoot</p>
HT4	HT5	HT6
<p>Exam Project</p> <p>Experimentation and further</p> <p>Research. Personal experimentation and</p> <p>recording</p>	<p>Exam Project</p> <p>Development, Exam prep</p> <p>Final exam</p>	

Year 10 Three-Dimensional Design (Ceramics) Learning Journey

HT1	HT2	HT3
<p>Project 1: What is 3D?</p> <p>The meaning of 2D designs, the differences between 2D and 3D design</p> <p>The meaning of art techniques: Printing – poly and lino</p> <p>Mood boards and artist research</p>	<p>Project 1: What is 3D?</p> <p>The meaning of art techniques: sgraffito</p> <p>The meaning of casting and slip casting</p> <p>The meaning of experimentation and refinement</p>	<p>Project 2: Food</p> <p>Introduction of Project.</p> <p>Clay process: From ground to kiln to table</p> <p>Art history - Influential ceramic artists</p> <p>Key ceramic vocabulary</p> <p>Names of ceramic tools and their purpose</p>
HT4	HT5	HT6
<p>Project 2: Food</p> <p>Using artist work to influence design ideas</p> <p>The meaning of coiling, coil pot and coiled bowl</p> <p>The meaning of decorative design</p> <p>The tools which will create a decorative design</p> <p>The meaning of under glazing</p>	<p>Project 2: Food</p> <p>Using artist work and primary source materials (own photographs) to influence design ideas</p> <p>The meaning of primary source materials</p> <p>The meaning of slab building</p> <p>The meaning of decorating using oxide-side wash transfer</p>	<p>Project 2: Food</p> <p>Key formal element vocabulary</p> <p>Key ceramic terms used – tile, pinch pot, slab pot, coil pot, leather hard, slip casting, slip and score, kiln, bisque firing, glaze</p> <p>Planning for PPEs</p>

Year 11 Three-Dimensional Design (Ceramics) Learning Journey

HT1	HT2	HT3
<p align="center">Project 2: Food</p> <p>Using artist work and primary source materials (own photographs) to influence design ideas</p>	<p align="center">Project 2: Food</p> <p>Development, PPE and final presentation of outcomes</p> <p align="center">Deadline end of November PPE</p>	<p align="center">Component 2: Exam Project</p> <p>Review Assessment Objectives Initial Research Artist 1 research and experimentation Artist 2 research and development PPE</p>
HT4	HT5	HT6
<p align="center">Component 2: Exam Project</p> <p>Development, Exam prep.</p> <p align="center">Final exam</p>	<p align="center">Component 2: Exam Project</p> <p>Marking Coursework & Exam units.</p> <p>Final presentation lessons and evaluations.</p>	

Year 12 Three-Dimensional Design (Ceramics) Learning Journey

HT1	HT2	HT3
<p>Project 0: Skills Building Project</p> <p>Using artist work and primary source materials (own photographs) to influence design ideas</p> <p>Exploring 3D materials, card, paper, foil and wire</p>	<p>Project 0: Skills Building Project</p> <p>Continuing to develop 3D materials Clay techniques</p>	<p>The Personal Investigation</p> <p>Idea generation, mind mapping, artist research</p> <p>Essay Launch</p>
HT4	HT5	HT6
<p>The Personal Investigation</p> <p>Concept one, research and shoots Individual target setting</p>	<p>The Personal Investigation</p> <p>Concept two, research & shoots, Individual target setting</p>	<p>The Personal Investigation</p> <p>Concept two, development & shoots, PPE</p>

Year 13 Three-Dimensional Design (Ceramics) Learning Journey

HT1	HT2	HT3
<p>The Personal Investigation</p> <p>Essay draft1</p> <p>Concept three, research and shoots</p> <p>Essay draft1</p>	<p>The Personal Investigation</p> <p>Development, Essay draft 2</p> <p>final ideas planning, PPE and final presentation of outcomes</p>	<p>Exam Project</p> <p>Artist and context research</p> <p>Artist research and shoot</p>
HT4	HT5	HT6
<p>Exam Project</p> <p>Experimentation and further Research. Personal experimentation and recording</p>	<p>Exam Project</p> <p>Development, Exam prep</p> <p>Final exam</p>	

Year 10 Graphics Learning Journey

HT1	HT2	HT3
<p>Project 1: Surf- Design for Quiksilver</p> <p>Zentangles, Research, Typography</p>	<p>Project 1: Surf-Design for Quiksilver</p> <p>Artist research Choice of Yellena James, Erik Abel, Jess Lambert Tonal shading, design ideas, line drawing Photoshop designs Expressive painting Design logos, digital outcomes.</p>	<p>Project 2: Design Brief</p> <p>Brief based Own Choice</p> <ul style="list-style-type: none"> • Musician of choice • Nike • Magazine cover • Sports team of choice <p>Review and revisit Project 1 if necessary</p>
HT4	HT5	HT6
<p>Project 2: Design Brief</p> <p>Brief based- Own choice</p> <ul style="list-style-type: none"> • Musician of choice • Nike • Magazine cover • Sports team of choice <p>Artist research & responses</p>	<p>Project 2: Design Brief</p> <p>Brief based- Own choice</p> <ul style="list-style-type: none"> • Musician of choice • Nike • Magazine cover • Sports team of choice <p>Design logos, digital outcomes.</p>	<p>Project 2: Design Brief</p> <p>Brief based- Own choice</p> <ul style="list-style-type: none"> • Musician of choice • Nike • Magazine cover • Sports team of choice <p>PPE</p>

Year 11 Graphics Learning Journey

HT1	HT2	HT3
<p>Project 2: Design Brief</p> <p>Brief based- Own choice</p> <ul style="list-style-type: none"> <input type="checkbox"/> Musician of choice <input type="checkbox"/> Nike <input type="checkbox"/> Magazine cover <input type="checkbox"/> Sports team of choice <p>Development</p>	<p>Project 2: Design Brief</p> <p>Development, PPE and final presentation of outcomes</p> <p>Deadline end of November PPE</p>	<p>Component 2: Exam Project</p> <p>Review Assessment Objectives Initial Research Artist 1 research and experimentation Artist 2 research and development PPE</p>
HT4	HT5	HT6
<p>Component 2: Exam Project</p> <p>Development, Exam prep.</p> <p>Final exam</p>	<p>Component 2: Exam Project</p> <p>Marking Coursework & Exam units.</p> <p>Final presentation lessons and evaluations.</p>	